A Sample PhD Thesis

A. N. Other

A Thesis submitted for the degree of Doctor of Philosophy

School of Something
University of Somewhere

July 2012

Contents

List of Figures

List of Tables

Listings

Acknowledgements

I would like to thank my supervisor, Professor Someone. This research was funded by the Imaginary Research Council.

Abstract

A brief summary of the project goes here.

1 Introduction

This is an example of how to use BiBLATeX. First of all, let's cite a book [**wainwright93**] now let's cite a journal paper and a conference proceedings [**cawley96**, **talbot97**]. Finally, let's cite a chapter in a book [**goossens97**].

1.1 Acronyms, Terms and Symbols

Matrices are usually denoted by a bold capital letter, such as $\mathbf{A}$. The matrix's (i, j)th element is usually denoted a_{ij}. Matrix $\mathbf{I}$ is the identity matrix.

First use: support vector machine (svm). Next use: svm. Full: support vector machine (svm).

A $\mathcal{S}$ is a collection of objects.

2 Technical Introduction

2.1 Listings

Some sample code is shown in Listing 2.1. This uses the function `sqrt()`.

Listing 2.1: Sample

```c
#include <stdio.h> /* needed for printf */
#include <math.h> /* needed for sqrt */

int main()
{
    double x = sqrt(2.0);  /* x = √2 */

    printf("x = %f\n", x);

    return 1;
}
```

2.2 Theorems

Definition 1 (Tautology) A *tautology* is a proposition that is always true for any value of its variables.

Definition 2 (Contradiction) A *contradiction* is a proposition that is always false for any value of its variables.

Theorem 1 *If proposition P is a tautology then $\sim P$ is a contradiction, and conversely.*

Example 1 "It is raining or it is not raining" is a tautology, but "it is not raining and it is raining" is a contradiction.

Remark 1 Example 1 used De Morgan's Law $\sim (p \vee q) \equiv \sim p \wedge \sim q$.

2.3 Algorithms

Using algorithm (theorem-like) and tabbing environments:

Algorithm 1 (Gauss-Seidel Algorithm)

1. For $k = 1$ to maximum number of iterations

    2. For $i = 1$ to n

        Set $x_i^{(k)} = \frac{b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{(k)} - \sum_{j=i+1}^{n} a_{ij} x_j^{(k-1)}}{a_{ii}}$

    3. If $|\vec{x}^{(k)} - \vec{x}^{(k-1)}| < \epsilon$, where ϵ is a specified stopping criteria, stop.

Using floating algorithm2e environment:

for $k \leftarrow 1$ **to** *maximum iterations* **do**
    for $i \leftarrow 1$ **to** n **do**
        $x_i^{(k)} = \frac{b_i - \sum_{j=1}^{i-1} a_{ij} x_j^{(k)} - \sum_{j=i+1}^{n} a_{ij} x_j^{(k-1)}}{a_{ii}}$;
    end
    if $|\vec{x}^{(k)} - \vec{x}^{(k-1)}| < \epsilon$ **then**
        Stop
    end
end

Algorithm 2: Gauss-Seidel Algorithm

3 Method

The distance was measured in km and the area in km^2. The acceleration was given in $\mathrm{m\,s}^{-2}$.

4 Results

Out of 12 890 experiments, 1289 of them had a mean squared error of 0.346 and 128 of them had a mean squared error of 1.23×10^{-6}.

The acceleration was approximately $9.78 \, \mathrm{m \, s^{-2}}$.

5 Conclusions

Glossary

matrix a rectangular table of elements 1

Acronyms

SVM Support Vector Machine 1

Notation

$\mathcal{S}$ A set 1

Index